INFRARED MESSAGE LOADER INSTRUCTIONS

TRANSFERRING MESSAGES FROM COMPUTER TO MESSAGE LOADER:

- 1. Connect the RS-232 Modular Connector and the RS-232 Modular Serial Cable between your computer's Serial Port and the jack on the Infrared Message Loader.
- 2. Set the switch on the Infrared Message Loader to the **MEMORY LOCATION** (1, 2 or 3) that you want the messages to be transferred into and stored.
- 3. Click the **TRANSMIT** button once. Do not hold the button down. The **DATA VALID** light will turn on, and in two seconds, the **DATA** light will blink once.
- 4. Transmit your message or messages from the computer. This is done using the *Transmit* feature <**Alt**><**T>** in the AlphaNet Message Editor or using the *Transmit All Files* option <**F3>** in the Message Transmit program of AlphaNet Plus II.
- The DATA light on the Infrared Message Loader turns on while the message or mesages are being received. When the DATA light goes off and the DATA VALID light appears, the transfer is complete.
- 6. Click the **TRANSMIT** button once again. Do not hold the button down. This ends the process.

TRANSFERRING MESSAGES FROM MESSAGE LOADER TO SIGN

- 1. Set the switch on the Infrared Message Loader to the **MEMORY LOCATION** (1,2 or 3) containing the stored message or messages that you want to transmit to the sign.
- 2. Stand in front of the sign at a distance between 5 and 20 feet.
- 3. Aim the Message Loader at the sign and press and hold the **TRANSMIT** button down. The **DATA VALID** light should light. Continue holding the **TRANSMIT** button down until the sign displays the message "**RECEIVED OK**", or until the new message starts running. If the message "**TRANSMISSION ERROR**" is displayed, repeat this step.

NOTE: Instruction #5 listed on the Message Loader is not entirely accurate. Do not rely on the DATA light as a signal to release the TRANSMIT button. You must wait until the sign displays the message "RECEIVED OK" or until the new message starts running before you release the TRANSMIT button.